

Targeted Advertising in Mobile World

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Industry Data

- > Low value in untargeted advertisement
 - > 52% of European consumers think advertisement has low relevance to them (Ovum, 2006)
 - > 57% of consumers find TV commercials "annoying" (Havas MPG, 2004)
- Targeted advertisement is accepted by consumers
 - More than 60% of searches find local based advertisement relevant to them
 - Mobile advertisement is expected to be much more targeted and personalized than the internet one





Operators Can Monetize Mobile Advertising via Precision Targeting and High Relevancy

Internet broad targeting

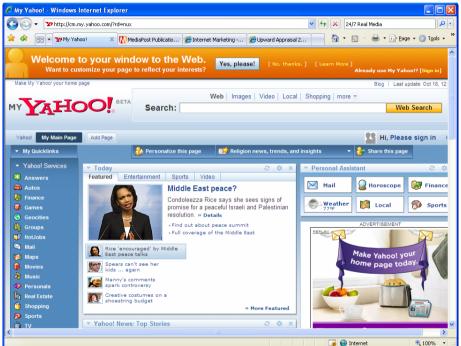
- Context focus
 - > Application / URL
 - OS/Browser
 - Category / Keywords
 - > Limited geo detection
- > Limited info on consumers (cookies)
 - > Single PC per a household
 - Multiple PCs per a person

Full targeting potential is missed

Contextual focus with limited knowledge of who the consumer is

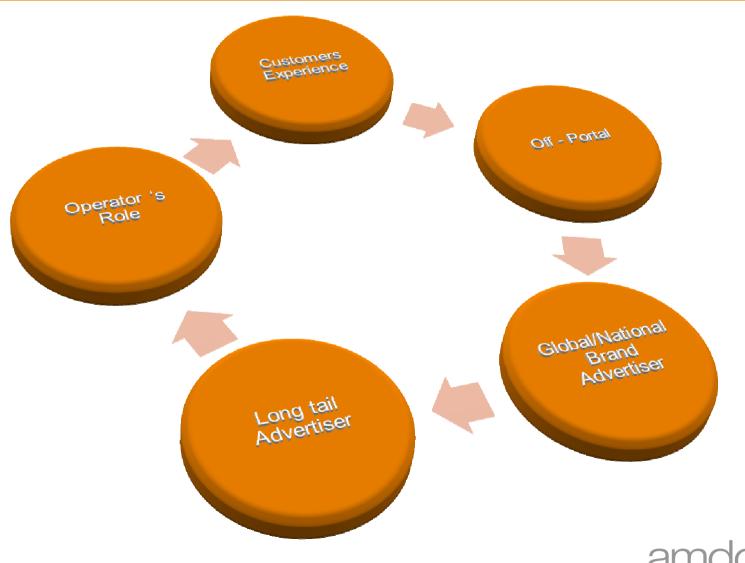
Fully exploit the mobile potential – lacking in Internet style targeting

mobile
ng in
effect" – "This is exactly
what I need, now and here!"

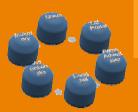




Mobile Advertising – Challenging Domain



Customer Experience



- > Maximum value
 - > Relevant Advertising
 - > TV/ web like experience
 - > Non intrusive
 - > Receive value
 - > Personalize



















Off Portal – the battle ground



- Off portal accountable for over 50% of Mobile Internet
- The online / Internet key players want to conquer mobile advertising space – leaving the operators behind

















Longtail Advertisers



- > Maximize ROI
 - > Relevant geographical context
 - Local search main channel
 - > Simple campaign planning tools
 - > Budget control
 - > Automatic optimization





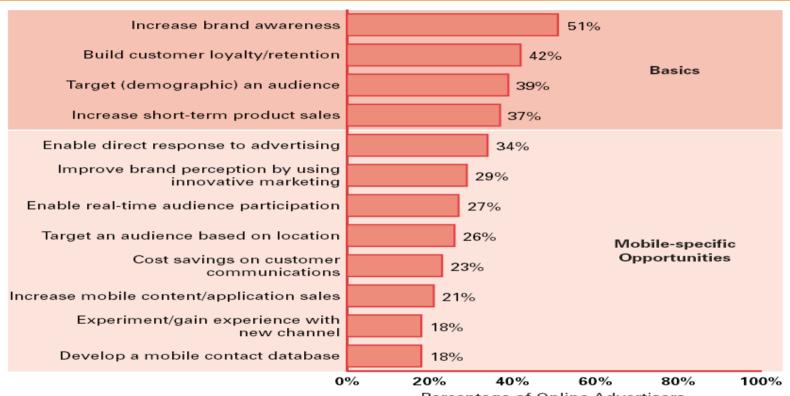






National/Global Brand Advertisers





Percentage of Online Advertisers Using/Planning to Use Mobile Marketing











Operator's role



Capitalize on CSP's key asset

 Customer knowledge - Tremendous value to advertisers - a key advantage over others players



- Control and expand the CSP value chain
- Monetize the next generation infrastructure investments
 - Advertising to foster the next generation services' consumption
 - Take advantage of own converged multiplay media channels







Case Studies: UK

> Mercedes-Benz

Successfully encouraging encourage active response from traditional advertising such as poster, print and TV via mobile text calls to action, driving users to the Mercedes-Benz mobile site

> Domino's Pizza



- > Via online (web) registration
- Banner ads on O2 Active's portal. A mobile banner links users through to a Domino's WAP site from which they can order
- Consumers send keywords to a shortcode and their selected pizza is delivered to a chosen address



Case Study: Pepsi



> US

- > Exclusive advertiser on Sprint Mobile Media Network's homepage during Super bowl 2007 driving consumers to Pepsi's branded mobile web site
 - > Free download of custom wallpaper
 - Click-to-see video spots

> UK

- > World Cup campaign: unique codes printed on 95 million bottles/cans
 - Consumers text in the code
 - A draw every 90 minutes to win an Xbox 360 during the days leading up to the World Cup

Solution > Globally

- Mobile display ads on m.yahoo.com
 - "We've had exceptional results reaching our consumers on Yahoo! online," said John Vail, director of interactive marketing, Pepsi-Cola North America. "Now we can reach consumers when they're on the move and communicate with them in a way we haven't before."



Targeted Advertising How to deliver promise?

- > Understand consumers -
 - > Give them what they perceive as value ad relevancy
- > Maximize your revenue by effective targeting
 - > Know all you need about them to achieve that what data to collect, where it resides, how to obtain it
 - > Aim at engagement, not just the impression
- > The key role of telco operators
 - > Wealth of knowledge: monitor & measure everything
 - Key media assets ownership: multiple distribution channels – TV, Internet, Wireless





Thank You





Security Level Classification.

